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## A detailed analysis on data warehousing

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### Abstract

The usage of specialised design approaches is required for multidimensional modelling. Regardless of the facts that it's been written on how to develop a data warehouses, no consensus on a design methodology has emerged. This paper is based on a comprehensive discussion conducted during the Perspectives Workshop Data Warehousing just at Crossroads at Dagstuhl, and it seeks to explain some unsolved challenges in data warehouses modelling and design. Conceptual models, logical models, design techniques, comparability, and designs for new architectures as well as workloads are all factors that are taken into account.

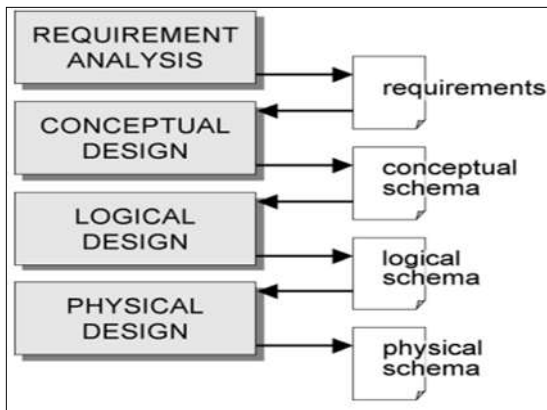
**Keywords:** Data warehouse design, multidimensional modeling

### 1. Introduction

Data warehouses (DWs) are well-known for concentrating on decisions support rather than transaction support, as well as having an OLAP load. Multidimensional modellings, which logically shows data as a cube with cells holding events that occurred in the businesses domains, has historically been the foundation of OLAP systems. For DWs, using a multidimensional structures has two benefits. It helps users understand data because its fundamental structure is comparable to how data analysts think; on the other hand, it assists improved performances since its basic structures allows designers to predict users' objectives. Multidimensional modellings in non-OLTP workloads requires special design methodologies. Although there are several other notable distinctions between transactional database and data warehouses design, denormalization is likely the most often noted contrast. Regardless of the fact that it's been written on how a DW should be built, there is yet to be agreements on a design approach. The majority of methodologies, such as, concur on the feasibility of distinguishing among a conceptual designs stage and a logical designs stage. "Conceptual design tries to develop an implementation-independents and also expressively conceptual schema for any such DW based on the specified conceptual models, beginning with user demands and resources database structures. The logically model produces a logical schema that conforms to the conceptually schema only on a particular platform by considering a set of constraints (e.g., concerning disc spaces or queries answering times). Several solutions (for example) also include a physically design process that addresses all issues specific to the toolkit chosen for implementations, such as indexing and allocations. Often, a stage of demand analyses (e.g.,) is handled separately. From a functional sense, the connections between such stages may be explained as depicted in Figure 1. (In practices, such processes will likely including feedbacks loops which allows to re-enter previously phases). Regardless of the fact that almost all DW technologies vendors give their possess CASE solutions (which are frequently merely wizards capable of assisting the designers during among the most tedious and repetitive stages of the designs), analyse prototypes are currently the only tools that promise to effectively automate numerous phases of designs (see for instances). After a heated discussion at the Perspectives Workshop Data Warehousing at a Crossroads in Dagstuhl, this piece evolved as an unintended (August 2004). While the aim of the seminar would be to explore current patterns in datas warehouses and begin planning for future researches in the field, we'll focus on modellings and design in specific, trying to answer the questions: Has researches on this issues come to a close? and What's left to be doing if that's not the cases?

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**Fig 1:** The core phase in DW design

As result, in this article, we evaluate several subjects linked to DW modelling and designs & identify the concerns which, in our opinions, still needs additional research, draws on excellent talks that occurred there every participants. More specifically, we examine conceptual models, rational models, designs methodologies, interoperability, and creation for newer architectures as well as apps in Portions 2, 3, 4, 5, & 6.

## 2. Conceptual modeling

The aim of conceptual modelling is to achieving independence of implementations difficulties by specifying the warehousing processes and architectures in every its elements at a higher degree of abstractions. Conceptually modelling is normally regarded as an essential basic for creating a database which is well-documented & fully fulfils user requirements; it sometimes depends on a graphically notations which allows both designers as well as users to write, comprehend, and manages conceptual schemata. Thus far, conceptually modelling for DWs has indeed been approached from primarily 2 perspectives in the literature:

- **Multidimensional modelling:** There are three types of multidimensional modelling approaches: extensions towards the Entity-Relationship model (for example), additions to UML (for example, <sup>[1]</sup>), & also ad hoc models (e.g.,). Whereas all models have had the same fundamental expressivities given which they might all describe the basic notions of a multidimensionally models, the ability to represents more advanced concepts like irregular hierarchies, numerous linkages, and additively varies greatly.
- **ETL Process Modeling:** The goal is to models the ETL processes from a functioning, dynamic <sup>[6]</sup>, or statics <sup>[10]</sup> perspectives. Though ETL modelling researchs is likely less developed instead of multidimensional modelling researches, we anticipate it'll have a significance influence on enhancing the overall depending abilities of the designing processes and shorting its time. While there seems to have been a lot of progress in the area of conceptual modelling, we feel that certain critical concerns remain unresolved, as outlined below.

**2.1 Lack of a standard:** Although numerous relevant theories have already been proposed, none have been chosen as a standard, and every manufacturer presents their own unique design approaches. We believe the hereunder are the main causes behind this: I, amidst the semantic richness of the conceptually models, some of the modelled

characteristics could not be conveyed within the objective logical models, and thus the transcriptions from conceptually to logical is inadequate (see Segment 3.1); & (ii) commercially available CASE tools now make it simple for developers to brought logically schema into their designs. On the other hand, we believe that a unified conceptual models of DWs, implemented within modern CASE tools, will be a huge help to both the scientifically and industrial sectors. It ought to be formal and also well-founded, but yet simple to use and comprehend for designers. It should be able to represent the DW architectures, deployments, resources, mappings, ETL, facts, and workloads all in one place. Finally, it must be expressive as well as flexible enough to handling the particular difficulties & restrictions that arise in odds and emergent domains and services, and also representations of needs from traditional corporates domains (like those based just on streaming data or geographically informations). Due to the evident opposition between expressiveness as well as understandability, designing such a model is challenging.

Modeling for Security For a number of applications, informed security is also a must. While businesses information is very sensitive and can be retrieved with a simple queries, confidentiality (i.e., ensuring that users can only access data to that they have privileges) is particularly crucial in the scenario of DWs. Regrettably, the typical transactional databases security design of tables, rows, and characteristics is inconsistent with DWs. 2 searches provided by a simply drill-down procedure may, for example, comprise the identical tables, rows, as well as columns, but the one made at the highest aggregative level may reveal unwanted data details to the user. As a consequence, the conventional security models must be substituted with 1 that focuses on the fundamental concepts of multidimensional modellings-such as facts, perspectives, and measures – and is tightly linked with the conceptual models chosen. Moreover, informational security must be considered at all stages of the development life cycles, from requirements analysis through implementations and maintenances, as is usual in software engineering. Considering the fact which the majority of DW theoretical modelling do not include security, numerous fascinating recommendations have lately been presented that define specific authorization as well as security models (e.g.,). These recommendations, on the other hand, primarily deal about OLAP operations carried out using OLAP tools, making them inappropriate for use in multidimensional modelling as part of DW architecture. To our understanding, only two studies, the enhanced ADAPTEd UML as well as the UML extension proposed in treat security measures as incorporated inside conceptual modelling. Although both methodologies take security into account from the start of a DW projects, they should be regarded exploratory works that need further investigation.

As a result, there are indeed a few challenges that need to be addressed in security modelling:

- Providing a technique for converting security models from a theoretical levels to the logically level, after that concreting implementations in destination commercially platforms;
- Constitute a completed and integrated structure of roles & also compartments for various users, endorsed by a standard language

Mining-friendly designs commercially products from IBM and Microsoft effectively combines OLA Phaving data mining. Instead of this, the academical community in generally, and also DW researchers in specifically, haven't seen merging OLAP plus datas mining as just a hot issue, with noteworthy instances of Han's OLAM and, most recently, predictions cubes <sup>[14]</sup>. Still now, The DW design has been largely focused on the creation of OLAP cubes, with minimal regard for mining requirements from the start. On the another hand, we believe that developing mining-aware designing techniques and models raises a number of intriguing research questions:

- How may the findings of mining be smoothly integrated into data warehouses? While some attempts have been made to treat patterns as 1st-class citizens in datasets, the only multifaceted modelling of patterns we are conscious of are effort presenting in which incorporates description of associative rule in specifications of conceptual schemata just for DWs, & the predictive cubes proposing in <sup>[14]</sup>, which supporting OLAP navigating of cells summarizing prediction models. This, as described in <sup>[13]</sup>, might greatly improve the accessibility of data analyses. What are the advantages and disadvantages of the two methods of analysis? <sup>[15]</sup> provide some proposals in this approach.

### 3. Logical modeling

After the knowledge representation step is completed, the goal of logical modelling work is to transform conceptual schemata towards logical schemata that can be tailored for and executed on a defined target systems. Significant development has been made in the field of multidimensional analysis, whereby targeted database management systems would be relationally or multidimensional. Many manufacturers understand and embrace the so-called constellations, constellations, and snowflake schemata in relational database systems for handling data cubes. Compressed cubes, dwarfs and QC-Trees are examples of effective multidimensional data structures, have been developed to handle data cubes into multidimensional implementations. Nonetheless, we feel that certain important difficulties for future study remain, as stated in the subsections below. 3.1.

### 4. Methods for design

While the difficulties with conceptual & logical designs were discussed in the previous subsections, this subcategory is concerned only with techniques for creating conceptual & logical schemata based on like models, in the regard of a comprehensives designs frameworks that adheres to good-designs principles like reusabilities, expandability, and manage abilities. In the literature, many strategies for automating specific aspects of DW architecture have been presented (for instances, for conceptually designs, for logically designs, for physically designs, for designing the ETL processes). Despite the fundamental necessity of a well-structured methodological framework in guaranteeing that the DW developed completely matches user expectations, only a handful 5 thorough design approaches have been established so far (e.g., <sup>[12]</sup>). Ultimately, we consider that several particular design difficulties, as detailed in the subsections below, still have not been thoroughly examined. Furthermore, methods should arise to coordinates all DW design stages, allowing for data and

metadata evaluation, management, and traceability throughout the projects life cycle. Leveraging Model Driven Architecture - automate interschema conversions from requirements specification to implementation is an intriguing technique in this area.

### 4.1 Requirements Analysis

To lessen the risk of failures in any software system, it is critical to do a requirement analyses. Nonetheless, requirement analyses for DWs has received little attention to date, and it is frequently overlooked through DW projects, owing to the fact that (1) warehousing plans are long-terms in nature, with most needs unable to be stated at the outset; and (2) necessities are hardly shared along all organisations, are unpredictable in period, and relate to data that should be inferred from data resources. DW design techniques are generally divided into two groups. User requirements influence designs via allowing the designers to choose that what chunks of data are crucial for decisions-making & by deciding their structuring as per the multidimensional structure. Data-driven strategies starts with a detailed analyses of the data resources; users need influence designs by permitting the designers to choose that either chunks of data are helpful for decisions-making & by deciding their structuring as per multidimensional structures. Requirement-driven techniques begin by defining end users' information needs, and how to connect these needs to accessible data resources is only examined a posteriori. Several authors, such as <sup>[11]</sup>, combine these two techniques and take into account both (data access and user needs) at the same moment, which looks to be a promising research area that is superior than standalone data-driven as well as requirement-driven approaches. Lastly, an unique technique is established on the basis of a collection of design patterns, such once the required pattern has been identified, it has to customised to existing data & user needs. while the approaches developed are promising, we assume that more job is needed should provided designers having more usable & efficient techniques for gathering informations needs as well as qualities-of-service prerequisites, as well as transmitting them into (at least domain-specific, ideally general) analytical frameworks based on common terminology among IT staff as well as decision makers. As a result, it's important to investigate how quality-of-service might influence DW design.

### 4.2 Schema evolution

The continual expansion of app domains is putting to the foreground the dynamical elements linked to characterising how informations stored in the DW evolves over times, as various mature installations of data warehousing technologies are fully functional within medium- and large scenarios. A variety of ways have been established to monitor changes in data amounts, and several commercial solutions allow for successful querying of cubes based on various temporal situations. In contrast, the topic of manage schema modifications (which might be required by changing to business domains, user needs, or resources) has just only been partly investigated, & no specific commercially tools or reorganization techniques are currently accessible to the designers. Both evolutions <sup>[5]</sup> and versioning <sup>[3]</sup> are techniques to managing schema changes in DWs: although both permit schema changes, just only latter retains tracking of earlier version. Schema development provides

appropriate functionality if it is certain that past schema information would never be used again. Otherwise (for example, to ensure uniform re-executions of previous reports), schema versioning is clearly superior option. Actually, few versioning techniques consider alternative versions to be utilised for what-if analyses in addition to actual versions generated by modifications in the application domains [3]. Overall, we feel that versioning is highly suited to serve DW users' complicated analytical needs and the non-volatility DW feature. As a result, the primary research difficulties in this discipline are to develop effectively versioning as well as data migrations techniques that can allow flexible searches across various versions. Given the complexity of ETL methods, devising strategies for propagating modifications in source schemata to a ETL processes is an important consideration. The obvious advantage of meeting these objectives is that the DW will remain in sync to business needs, avoiding obsolescence's.

### 4.3 Quality metrics

Because of the strategy relevance of DWs, it is critical to ensure their reliability from beginning of projects. Although there's been some research on data quality (e.g.), there's really currently no consensus on integrity of designing phase & its influence on decisions-making. The following are the most important techniques to assessing designs quality:

- On a theoretical level. To minimise subjectivity in evaluations and mentor designers in their work, preparatory attempts have been made to define metrics that enable intuitive notions of reliability of conceptually schemata to supplanted having quantitative approaches (like set of facts, amount of degenerated aspects, numbers of shared hierarchical levels, and so on). The availability of a common conceptual models, obviously, might provide a powerful push in this regard.
- On a conceptual and physical level Aside from the advice and subjective criteria outlined in, several studies have focused on quantifying the difficulty of dimensional models [9]. Standard forms of DW & quality-driven viewing selections [7] are two more interesting study approaches. Overall, we feel that more complete metrics for assessing quality are required, embracing both schema quality (example, to better represent applications needs & ensure excellent querying performances) and data integrity (example, ensure excellent querying performance) (example, to ensuring timeliness informations and to have cares of data aging). Demonstrate knowledge & understanding and empirical gratification, such metrics would aid architect in evaluation but also ranking various designing alternatives. Those who would also be useful in better planning the projects and meeting users requirements, for example, by forecasting complexity and costs of 6alters stages in layout. When it comes to addressing transparency of metric, or how measurements are transferred from 1 design phases to next, & creating thresholds to distinguish good schemata from poor schemata, special attention should be given. Furthermore, in order to better implement extensions and evolutions, methodologies would be required to monitoring the metrics & correctly react to their deviations throughout DW lifespan. Finally, by

studying their effect on information analyzation, these metrics should be regarded from the user's perspective: as in, but to have data retrieval powered by the qualities standards expressed by customers, as in.

## 5. Interoperability and metadata

The great range of tools and softwares packages available in markets, combined with diversity of conceptually& also logically models provided for DWs, has resulted in a wide range of metadata modelling. In practise, tools with heterogeneous information are brought together by developing complex metadata gateways, but some information is lost inside the conversion process. As a consequence, standard metadata definitions are needed to improve DW compatibility and integrates, which really is particularly crucial in the case of acquisitions and mergers, which happen often. In this setting, the Phone Metadata Coalition's Open Informations Model (OIM) as well as the OMG's Common Warehouses Metamodel (CWM) have evolved as industry standards developed by multi-vendor organisations. (For a comparisons of the two conflicting standards, see). MDC joined the OMG around 2000 to assist in the development of the CWM as a simple metadata standard. Indeed, the CWM is a platform-agnostic meta-model descriptions for porting data warehousing needs between platforms and technologies. It's based on the UML, XMI, and MOF standards, and it's basically a set of metaheuristic algorithms that can describe a whole data warehouse, encompassing data resources, ETL, multidimensional cubes, relational implementations, and etc. to be general, outside representations of common metadata and to serve as a data interchange framework. Nevertheless, their expressivity is insufficient to capture all of the complicated semantics given by conceptual models, making them unsuitable for successful DW integration [8]. Proposes an idea of dimensions compatibility relating to information consistency enabling cross-querying across autonomous, distributed data marts as an alternate approach in this regard. Another intriguing option for integrations, we feel, would be to employ domains ontologies to create semantic mappings across various data marts.

## 6. Design for new architectures and applications

Improved business analytics infrastructures are changing to support new kinds of apps that may use new and complicated data sources. The modelling & creative approaches that have been established thus far are largely geared at common business apps including basic alphabetic characters data processing. As a consequence, it appears that more thorough and broad processes will be necessary. In this section, we look at the impact of a few new applications and architectural on modelling and designs; other relevant subjects, such as active DWs as well as DWs for such life sciences, are not covered here owing to space limits.

### 6.1 Spatial data warehousing

Spatial data is heavily emphasised in spatial DWs that might have the shapes of spatial dimensions or spatial measurements. Various studies, such as, demonstrate benefits of employing Geographic Information Systems (GIS) properties in multidimensional data analyses in various fields. Another efforts, such as, used more broad systems that combined GIS and OLAP. Whereas many current conceptual models offer basics geographical

modelling (for example, most businesses DWs have a geographical hierarchy based on consumers), locations data is often stored in an alphanumeric manner. Choosing a more descriptive and intuitive form for this data, on the hand, might expose patterns that'd be hard to find otherwise. [4] proposes preliminary methods to spatial DW conceptual modelling, in which multidimensional frameworks are expanded by spatial dimensions, spatial hierarchies, plus spatial measurements. To increase the expressive power of these concepts, topological connections and operators like intersect as well as inside, and also user-defined aggregation operations, are incorporated. The fundamental difficulty addressed by spatial warehousing in terms of logical modelling is how to effectively merge traditional ROLAP and MOLAP methods (e.g., the star schema) with specific data structures used during GISs while maintaining higher-level performance. examines the meaning of mappings among an OLAP tool's spatial dimension and a GIS in this line. Finally, sufficient solutions for correctly shifting from conceptually towards logically schemata in the presence of geographical information should be established in terms of design approaches.

### 6.2 Web warehousing

Virtual warehouses which collect information from the database are known as website warehousing. The characteristics of the Web provide extra issues due to the semi-structured type of informations, the inability to govern resources, as well as the regularity by which they alter. Integrating diverse online resources and automating concept design procedures when portion or even all data resources will be on the Web are the major challenges in this subject. Some attempts have been made in this direction, with the main objective of generating a conceptual schema from XML data. In many other respects, like in, the design of Web warehousing is driven by early user enquiries and information protection. Importantly, the evolution of the Semantic Web offers up new and exciting alternatives since knowledge is expressed using precise ontologies capable of describing semantic linkages, allowing for the creation of more sophisticated methodologies for conceptual designs and data integrations.

### 6.3 Real-time data warehousing and BPM

While DW platforms provide a holistic view of an organisations, they're a great place to starts when laying the groundwork for business processes monitoring (BPM). BPM, on the another hand, has a substantial impact on designs and simulation since it needs expanded designs which might include elements not present in typical DW structures and that may be given via non-standard datasets (as data streams). ETL elements should be rethought since BPM implies real-time requirements, and the ETL designs techniques utilised so far are dubious. Furthermore, more advanced logical frameworks for storing data's cubes will be required to provide sufficient performance for constant monitoring queries. summarises the ensuing design issues:

- **Right-time design:** Whereas strict real-time would not be necessary for many apps, information processing should occur in right-time, which means such information should be available & completed no later than decisions-making processes requires. As a result, understanding what really is right-time for such given business area is an important difficulty for the designer.

- **KPI and rule design:** BPM designs often feature dashboards for displaying key performance indicators (KPIs) and inferencing algorithms for managing business rules, both of which are intended at providing the decision maker with a precise and appropriate picture of the company. As a result, appropriate modelling and design methodologies for KPIs and businesses rules will be required, as well as the ability to make a conceptually relationship with relevant businesses objectives & cope having rapidly changing needs.
- **Process design:** Processes play a crucial role in BPM. As a result, BPM design requires an understanding of businesses processes including their linkages in order to identify important KPIs and rules, as well as where to locate the data needed to calculate them.

### 6.4 Distributed data warehousing

Similarly to how DBMS need the addition of a new stage to the creative process, regional data storage necessitates the addition of a new component to the designing methods: the one for planning deployments from both an architecturally and physically aspect. During architecturally designs, general decisions will be made about which distribution model (P2P, federalism, or grid) best fulfils the demands, how to load the DW on facilities, as well as which communications protocols to use, among other things [2]. makes the case for a peer-to-peer infrastructure for hosting XML data, and explains how DW technologies may be implemented on a really grid. The physically perspective, on the another hand, concentrates on how to partition the DW and distribute portions over many places in terms of improve local storage reference and taking use of the natural redundancy which comes with distributing, resulting in better overall performances. Several approaches to DW fragmentation have been presented, however they all revolve on using local parallelism or building ad hoc display segments for a given workload. Indeed, distributions is especially effective in situations when new data stores are often introduced, such as as a result of mergers or acquisitions. As noted in Section 5, the most important challenge in this scenario is the merging of heterogeneous data marts.

### 7. Conclusion

In this paper, we addressed some of the most pressing issues in DW analysis and simulating. Regardless of the fact that such topics have been researched since over a decades, there are still some substantial barriers to overcome. When it comes to establishing data warehousing applications and complicated businesses intelligence platforms, ad hoc techniques are also required. Additionally, the demand for real-time data processing poses new challenges that traditional periodically-refreshed DWs cannot address. Finally, we believe traditional DW architecture and arrangement research are far from becoming obsolete, partly

since more complex methodologies are required to solve existing difficulties, and partly because new challenges are arising as DWs are adapted to the unique needs of today's industry. Affirmation we'd like to thank the anonymous reviewers over their careful analysis and helpful recommendations, who helped us improve the presentations." We'd also want to express our gratitude to Alex Buchmann, Karen Davis, Matteo Golfarelli, Joachim Hammer, Matthias Jarke, Manfred Jeusfeld, Mirek Riedewald, Nick Roussopoulos, Markus Schneider, Timos Sellis, Alkis Simitsis, Dimitri Theodoratos, A Min Tjoa, and Panos Vassiliadis for sharing their thoughts with us at the Dagstuhl Seminar. This study is based on a piece of an unpublished draught co-authored by everyone Dagstuhl participants titled Design and Modeling. Our research was funded in part by the Spanish Researchers Programs PRONTIC and FEDER under project TIN2005-05406, by the Valencian Govt through DADASMECA, & by Govt of CastillaLa Mancha via DADS.

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